



Description of activity, principle or object Who is at risk	Risk /Harm	Benefit or utility or related policy	Description of risk management and maintenance agreed	Nominated person	Action Date
<p>Large loose parts</p> <p>Players and by standers</p>	<p>Falling items Crushing injuries Heavy lifting</p>	<p>All those listed in play policy plus – core strength, coordination, cooperation, creativity, cognitive and critical thinking, problem solving Items are essential to a rich play environment.</p>	<p>Agree stacking heights in play assembly.</p> <p>Climbing heights agreed in play assembly</p> <p>Large dens to be made in supervised den zone</p>	<p>OPAL lead</p> <p>Opal Lead</p> <p>Play Team</p>	
<p>Digging area use of metal spades and trowels</p> <p>Players and bystanders</p>	<p>Impact to feet Accidental blows Use as weapon Trip and falls</p>	<p>All those in play policy – plus Upper body strength – gross motor Creativity, imagination Core strength – gross motor Understanding of the world – materials, environmental impact Developing senses Communication – shared knowledge</p>	<p>Tools not toys training in play assembly</p> <p>Tools checked regularly for defects and removed if necessary</p> <p>Designated digging zone for digging players</p> <p>Child size spades and trowels to be used – monitored by staff when ranging</p>	<p>OPAL Lead</p> <p>Play Team</p> <p>Play Team</p> <p>Play Team</p>	
<p>Bikes and scooters</p>	<p>Injury from falls Collisions</p>	<p>All those in play policy – plus Upper body strength – gross motor</p>	<p>Bikes and scooters used on lower playground only</p>	<p>OPAL lead initially on play assembly</p>	

<p>Players and bystanders</p>	<p>Bumps caused by items (peddles)</p>	<p>Core strength – gross motor Balance Co-ordination Spatial awareness Improved fitness Confidence Improve focus /attention</p>	<p>Limited number of wheeled equipment No high speed riding - staff to range Clear large fallen debris from trees Helmets provided from home (optional)</p>	<p>Play Team Play Team Site manager/ Play Team Parents/Carers</p>	
<p>Body boards Players and bystanders</p>	<p>Trapped fingers under wheels Collisions Trapped clothing between board and wheels Cuts/grazes from falls</p>	<p>All those in play policy – plus Upper body strength – gross motor Core strength – gross motor Balance Co-ordination Spatial awareness Improved fitness Confidence Improve focus /attention</p>	<p>Boards to be used on lower playground only Limited number of wheeled equipment No high speed riding - staff to range Clear large fallen debris from trees Helmets provided from home (optional) No lose hanging clothing, scarves School uniform to be worn</p>	<p>OPAL lead initially on play assembly Play Team Play Team Site manager/ Play Team Parents/Carers Play Team</p>	
<p>Sand Players and bystanders</p>	<p>Sand thrown – contact with eyes, nose, mouth Animal faeces Trips and falls Accidental blows Sharp objects Use as weapon</p>	<p>All those in play policy – plus Fine motor Gross motor – upper body strength, core strength Co-ordination</p>	<p>Discuss safe use of sand - play assembly Inspect sand pit and remove hazards Encourage hand washing after use</p>	<p>OPAL lead Play Team/Site manager Play Team/class teachers/Tas</p>	

		<p>Creativity, imagination, cognitive and critical thinking, problem solving experimentation</p> <p>Language development</p> <p>Social interactions</p> <p>Senses: textures, temperatures, consistency and materials</p>	<p>Limit number of children in the sand pit</p> <p>Cover sand pits when not in use</p> <p>Regularly expose sand to light and air</p> <p>Regularly rake the sand to keep it clean</p>	<p>Play Team</p> <p>Play Team</p> <p>Play Team</p>	
<p>Water</p> <p>Players and bystanders</p>	<p>Bacteria</p> <p>Drowning</p> <p>Choking</p> <p>Slipping</p>	<p>All those in play policy – plus</p> <p>Fine motor</p> <p>Co-ordination</p> <p>Creativity, imagination, experimentation</p> <p>Language development</p> <p>Social interactions</p> <p>Senses: textures, temperatures, consistency and materials</p>	<p>Use shallow levels of water</p> <p>Use standing water trays, channels and funnels (hands only not whole bodies)</p> <p>Adults to closely range when in use</p> <p>Wash water trays and toys regularly</p> <p>Use on no slip surfaces</p>	<p>Play Team</p> <p>Play Team</p> <p>Play Team</p> <p>Play Team</p> <p>Play Team</p>	
<p>Mud Kitchen</p> <p>Players and bystanders</p>	<p>Slipping</p> <p>Bacteria</p> <p>Use of natural materials (plants and trees/fauna and flora)</p> <p>Sharp objects</p> <p>Faeces</p>	<p>All those in play policy – plus</p> <p>Fine motor</p> <p>Co-ordination</p> <p>Creativity, imagination, experimentation, cognitive and critical thinking, problem solving</p> <p>Language development</p> <p>Social interactions</p> <p>Senses: textures, temperatures, consistency and materials</p> <p>Knowledge of fauna and flora</p>	<p>Knowledge of fauna and flora taught via Go Wild sessions and through science curriculum.</p> <p>Area ‘ranged’ by Play Team when in use.</p> <p>Area regularly inspected for hazards</p> <p>Hazards removed</p> <p>Encourage hand washing after use</p>	<p>Go Wild Lead</p> <p>Class teachers</p> <p>Play assembly updates as necessary</p> <p>Play Team</p> <p>Play Team/ Site manager</p> <p>All staff incl teachers/TAs</p>	

			Soil exposed to light and air, close area if too slippery Wash pots and utensils when needed	Play Team Play Team/players	
Dino/Truck Pit Players and bystanders	Slipping Bacteria Use of natural materials (soil, bark, rocks) Sharp objects Faeces Hot tyres (Hot weather)	All those in play policy – plus Fine motor Co-ordination Creativity, imagination, experimentation, cognitive and critical thinking, problem solving Language development Social interactions, co-operation Senses: textures, temperatures, consistency and materials	Knowledge of fauna and flora taught via Go Wild sessions and through science curriculum. Area ‘ranged’ by Play Team when in use. Area regularly inspected for hazards, hazards removed Encourage hand washing after use Soil exposed to light and air, close area if too slippery Check tyres in warm weather, close area if too hot when necessary	Go Wild Lead Class teachers Play assembly updates as necessary Play Team Play Team All staff Play Team Play Team	
Small parts e.g. Lego, dolls accessories magnetic letters Specific children with identified SEN.	Choking	All those in play policy – plus Fine motor Co-ordination Creativity, imagination, Language development Social interactions, co-operation	Identified children to have 1:1 supervision Small part resources to be kept away from specified play areas designated for identified children.	1:1 support staff 1:1 support staff in liaison with Play Team	

Assessment completion date: September 2025

Review Dates: Ongoing review, update as necessary.

Prepared By: S.Hill Outdoor Lead/Opal Lead

Date: 9.9.25

Agreed By:  Headteacher

Date: 20/10.25



School Business Manager

Date: 20/10/25



Governor

Date: 20/10/25